

# The Crimson Development System by Crimson Compilers

## Introduction

The Crimson Basic Development System is designed to facilitate the production of modern GUI (Graphical User Interface) applications on the Macintosh platform using an IDE (Integrated Development Environment) to automate the GUI design, compilation and linking required to produce a complete application.

Crimson Basic incorporates a true compiler, no external libraries or DLL's are required to support the compiled application.

Watch out for free updates to the system and further example programs on the Crimson web site at : <http://www.crimson.u-net.com>.

This manual is also available in HTML format from the above Web site.

Email any thoughts and suggestions to : [andy@crimson.u-net.com](mailto:andy@crimson.u-net.com)

## System Requirements

The Crimson Basic Development System requires :

- 68020 processor or better
- 32 bit Color QuickDraw
- System 7.1 or later
- 1MB free memory.